



# Western Counties Youth Soccer Festival



Western Counties Soccer Association invites you to participate in a Youth Soccer Festival on Saturday, July 22, 2017. This Festival is open to registered WCSA house-league Boys, Girls & Mixed teams age U11, U12, U13, & U14.

**NEW THIS YEAR – THE U11, U12, U13 AND U14 DIVISIONS WILL HAVE THE CHOICE OF PLAYING ON A MID-SIZED FIELD (9 V 9) OR FULL SIZED FIELD (11 V 11).**

Each participating team will be guaranteed 2 games. There is no cost to enter this festival. This event is funded by WCSA and is open to WCSA registered players only. The festival team should be your regular house-league team, with a maximum of 25 players. Competitive players will not be allowed to play. “Guest players” must be from within your own club and registered with WCSA.

Trophies will not be awarded. All players will receive a participation award and lunch. Coaches, parents and players should keep in mind that these are friendly games intended to promote the game of soccer with no focus on scores.

**All interested teams must complete the entry form/team sheet and return it to:**

[infowcsa@gmail.com](mailto:infowcsa@gmail.com)

**Host Location:**

Tillsonburg Minor S.C.  
275 Quarterline Rd., Tillsonburg

**Date: Saturday July 22, 2017**

**Entry Deadline:**

**Wednesday, July 12, 2017**

**For further information contact:**

Jean Faulds at 519-204-2432  
or [infowcsa@gmail.com](mailto:infowcsa@gmail.com)

# WCSA Youth Tournament Rules

**\*COACHES:** Please check-in at the registration area, before your first game so that we know you have arrived and to pick-up your team "loot bag", which includes lunch tickets and tokens for you and your team. **\*PLAYERS should go directly to their field.**

**U11, U12, U13, U14 -- 9 v9 on a mid-sized field or 11v11 on a full field**

- Ball size #4 / #5
- Each team shall have 9 (mid-size) or 11 (full field) players on the field, including the keeper.
- The Home team will wear pinnies or provide alternate colour shirts if there is a conflict in uniform colours.
- A game consists of two halves of twenty-five (25) minutes with a five (5) minute interval between halves.
- Teams will change ends at half time - NO injury time will be added.
- All games will start and end on time, there will be no overtime.
- There are no score sheets or scoreboards.
- Substitutions are allowed at half time, when a goal is scored, a throw-in, a goal kick, or if a player is injured.
- Referees will stop the game immediately when a player is injured.
- No slide tackling is allowed.
- All other rules of soccer apply accordingly.

**Please help in keeping the host facility clean and tidy.  
Do Not Litter**

Coaches, Parents and Players should keep in mind  
that this a 'fun event' for the players  
to promote the game of soccer within London and surrounding areas.

**Western Counties Soccer Festival – July 22, 2017**  
**Team Registration Sheet**  
**Deadline for entries is Wednesday, July 12, 2017**

Club Name: \_\_\_\_\_ Team Name: \_\_\_\_\_

Team Colours: \_\_\_\_\_ Age: \_\_\_\_\_ M / F / Mixed

1st Coach: \_\_\_\_\_ Phone #: \_\_\_\_\_

Email: \_\_\_\_\_

2nd Coach: \_\_\_\_\_ Phone #: \_\_\_\_\_

Email: \_\_\_\_\_ **Field Size:** \_\_\_\_\_ full \_\_\_\_\_ mid

#	First Name	Last Name	M/F	Birthdate (M/D/Y)	Office Use Only
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					
13					
14					
<b>Maximum for Mini teams (u7 thru u10) games are played ON MINI fields</b>					
15					
16					
17					
18					
19					
20					
21					
22					
23					
24					
25					
<b>Maximum for Youth teams u11 thru u14 games.</b>					

**NOTE:** The team registered for the festival should be your regular house-league team, with the call-ups from another team within your club only. "Guests" from another club or competitive players will not be allowed.

**\*COACHES:** Please check-in at the registration area, before your first game to pick-up your team "loot bag", which includes team lunch tickets and tokens for you and your players. **Players should go directly to their scheduled field.**